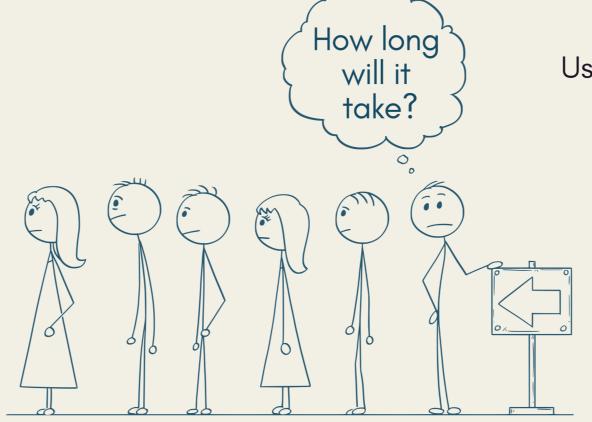
MATHEMATICAL QUEUEING MODELS AND THEIR APPLICATIONS IN EVERYDAY PROBLEMS

Have you ever thought about how much time you spend waiting in lines? On average, people spend around five years of their lives waiting in queues.

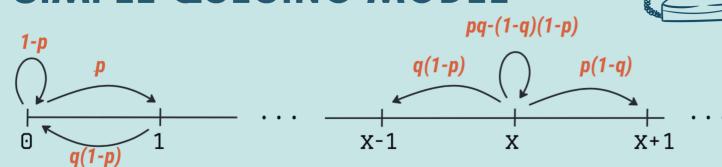
Join us on this analytical journey where theory meets code and modelling reveals the operational principles driving traffic dynamics.



Using probability theory and stochastic processes, we gain insight into the dynamics of traffic flows.

> Our Python simulation models recreate real traffic scenarios, allowing us to uncover their complexity. Markov chains track transitions and Monte Carlo simulations generate scenarios, revealing underlying patterns.

OUEUING MODEL



 X_n is the number of customers waiting in line. This is a Markov chain with state space {0, 1, 2, ...} and transition probabilities:

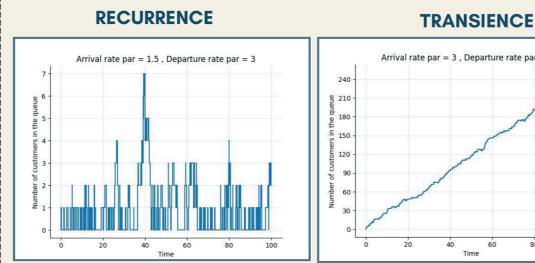
$$p(x, x - 1) = q(1 - p) \ p(x, x) = qp + (1 - q)(1 - p)$$
$$p(x, x - 1) = q(1 - p) \ x > 0$$

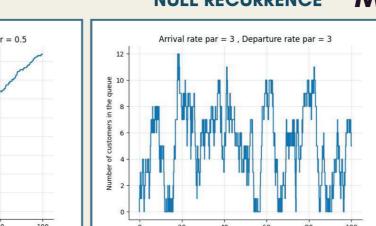
$$p(0,0) = 1 - p$$
 $p(0,1) = p$

QUEUE MODELLING & BIRTH-AND-DEATH CHAINS

 X_t denotes the number of people in line for some service. The arrival of customers follows a Poisson process with rate λ . Customers are serviced at an exponential rate μ .

Simulation examples: queue M/M/1





</> Algorithm concept:

</>

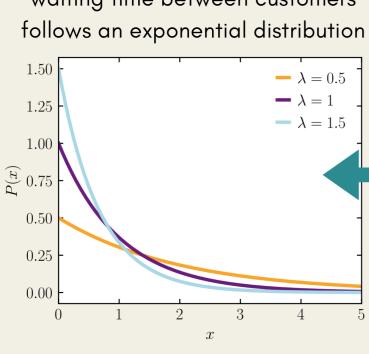
M/M/1 QUEUE - ONE SERVER Arrival rate = λ

Departure rate $=\mu$

M/M/K QUEUE - K SERVERS NULL RECURRENCE

> Arrival rate = λ Departure rate =

$T_n \sim Exp(\lambda)$ waiting time between customers



POISSON PROCESS

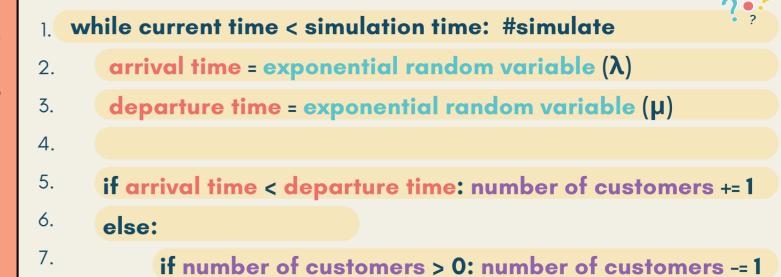
Consider X_t the number of customers arriving in a line by time $t, t \in \mathbb{R}_0^+$

- 1. The number of customers arriving during a one-time interval does
- 2. The "average" rate at which customers arrive remains constant.

 $X_t \sim Poisson(\lambda t)$

A stochastic process $\,X_t\,$ with $\,X_0=0\,$ satisfying these assumptions is called a Poisson process with rate parameter λ .

- not affect the number arriving during a different time interval.
- 3. Customers arrive one at a time.



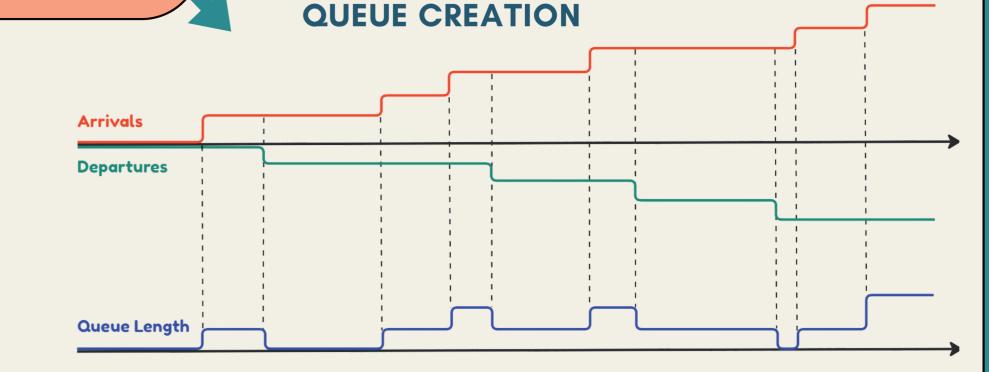
TRAFFIC HYDRODYNAMIC LIMIT

Consider the one-dimensional flow of vehicles.

- x distance variable
- c(x) velocity

t - time variable

• u(x,t) - car density at point x and time t



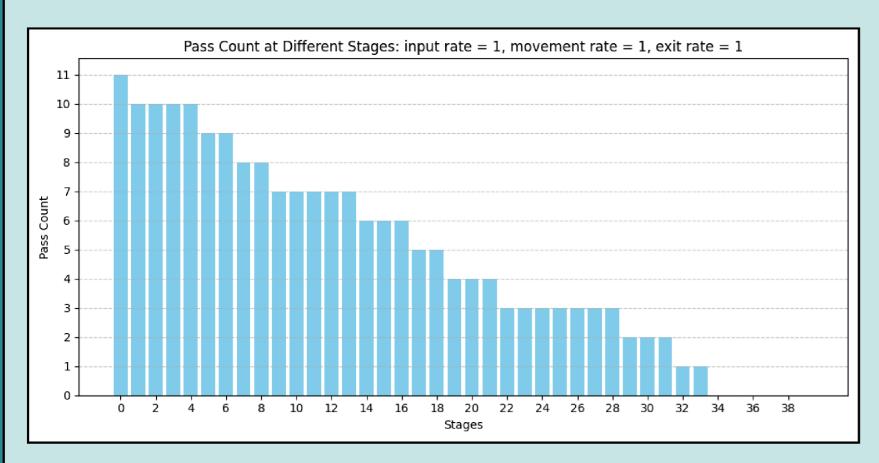
TRAFFIC MODELLING



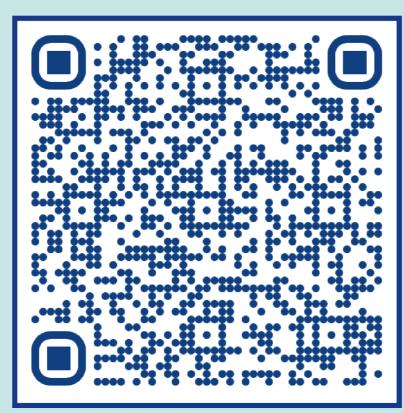
Input par. = 1, movement par. = 1, output par. =1

blue square - space taken white square - space available time step = 0time step = 305time step = 610

HEIGHT FUNCTION



SCAN ME)



Scan the QR code to animate the traffic, view the full research report and references

> UNIVERSITY **OF SUSSEX**

EXAMPLE № 2: TRAFFIC JAM FORMATION

Input par. = 15, movement par. = 10, output par. =1

blue square - space taken white square - space available time step = 0time step = 1246

HEIGHT FUNCTION

